

## **VRA Rogaining Event Map Checklist**

Version 7.0, 5th July 2015

Ma	o - Checks	
[]	Decorations - Name of Event	
[]	Decorations - Start and End times	
[]	Decorations - VRA name, VRA logo, VRA website URL (http://vra.rogaine.asn.au)	
[]	Decorations - Border	
[]	Legend - Map symbol key is on the map (identifies what map's symbols and colours represent - see image)	
[]	Logand Craphic scale is shown and is correct	EGEND: 
[]	Legend - Numeric scale is shown (i.e. 1:25,000)	ucalyptus forest
[]	Leaend - 1000m arid lines shown & alianed to Grid North (Magnetic Nth for schools events)	am/jake/watercourse (seasonal) ullding/gate/tower + + lafor road/minor road/tracks/footpad >>
[]		ogging area - keep clear arth bank/contour/form fine
[]		ATROLLED TRACK INE SHAFTS: DANGERIU
	Note: Grid North preferred because Easting/Northing coords can be shown. Mag North for Sci	nools events
[]	Legend - Northing and Eastings numbers are on the map grid lines to assist with Search & Rescue location of teams	
[]	Legend - indicate contour interval	
[]	Legend - For Grid North aligned Maps: Grid Magnetic Angle (the offset between Grid North an	d Magnetic North) is shown
	Note: Map should not indicate Magetic Declination (this is angle between true north and mag	netic north)
[]	Legend - DSE agreement must be shown (something like this:)	AL ALVALA
	Base Map Reedy Creek (7923-3-1)	ELFAN MAN
	Vicmap information © The State of Victoria, year of publication.  Reproduced by permission of the DSE.	2 43 000 n E 2 44 00 (m E
[ ]	Checkpoints - 7mm diameter, 5 pixels thick, preferrably red in colour	
[]	Checkpoints - values are at least 7mm high, using legible font like Arial or Century Gothic	Control of the contro
[]	Checkpoints - values are placed to obscure the least amount of features, and close to control	
[]	Checkpoints - not within 500m of map edge (further for Schools Events)	VRA logo
[]	Checkpoints - Check that there are not two checkpoints with the same number	_
[]	Checkpoints - points are assigned according to location and elevation	0 250 500 750 1000
[]	Checkpoints - There should be no 10 point controls (Navlight does not support this)	Grld Interval :1000m
[]	Checkpoints - use no more than 45 controls (6hr), 50 (8 hr), 60 (12 hr), 70 (24hr)	Grid aligned to Magnetic North
[]	Checkpoints - there should be 5-6 easy controls near the HH (to encourage novice, family, older teams) and break up the crowds at the start of the event	Contour interval 10m Scale: 1 : 25,000
[]	Checkpoints - "HH" and HH symbol are in a large bright color and easy to find	
[]	Checkpoints - Linear feature(s) provides natural boundary at edges of map and contains all cl	neckpoints
[]	Waterpoints - marked on Map (blue square, with red checkpoint circle inside, see example)	
[]	Waterpoints - prefixed with "W", and assigned points, e.g W30 or W23 (not W3, W2)	Timbo.
[]	Waterpoints - on a logical route that rogainers will follow on course	VVZU
[]	Waterpoints - on (or very near) to Safety Route or Road or Track	
[]	Safety Route - marked, in a bright yellow color, typically 3x thickness of the track width underned	eath Waterpoint checkpoint
[]	Safety Route - has tracks/roads etc on top of the yellow hightlight (not underneath it)	
[]	Grid referenced map available for HH in case of search and rescue	
[]	Colours - Map colours are pastel (light in shade) so that highlighter pens will show on them	1 7
	Colous - Out of Bounds in CMYK colors (0/15/11/2), Forest (9/0/15/0), Forest difficult to run (22/0	0/28/0)
[]	Colours - Contour lines are not too dark (dark contour lines look like tracks at night)	HH symbol and text
Cha	acknoint Description Shoot Chacks	
	Description Naming - Definite ("The") and Indefinite ("A) naming is correct for each control	
[]	Emergency Contact Numbers are listed	
[]	Event Hours are listed	
[]	Total points and number of CPs is listed	
Flight Plan - Checks		
, .	Fields for entrants to write the following:	
[]	Team Number	
	Car registration	
	Mobile number	
[]	Emegency Contact Person & Mobile (Schools & Scouts events only)	